



## Whole School Overview 2019-2020

Term	<u>Autumn 1</u> <u>8 weeks</u>	<u>Autumn 2</u> <u>7 weeks</u>	<u>Spring 1</u> <u>6 Weeks</u>	<u>Spring 2</u> <u>6 weeks</u>	<u>Summer 1</u> <u>5 Weeks</u>	<u>Summer 2</u> <u>6 Weeks</u>
Reception	<p><b><u>Story Time Magic</u></b></p> <p>Real PE Unit 1 – Personal</p> <p><b>EYFS framework</b> Communication and language</p> <p>Physical development</p> <p>Personal, social and emotional development</p> <p><b>Skills:</b></p> <p>Co-ordination (10 – footwork)</p> <p>Static Balance (1 – one leg)</p>	<p><b><u>It was a Dark, Dark Night</u></b></p> <p>Real PE Unit 2 – Social</p> <p><b>EYFS framework</b> Communication and language</p> <p>Physical development</p> <p>Personal, social and emotional development</p> <p><b>Skills:</b></p> <p>Dynamic Balance to Agility (6 – jumping and landing)</p> <p>Static Balance (2 – seated)</p>	<p><b><u>Go Wild!</u></b></p> <p>Real PE unit 3 – Cognitive</p> <p><b>EYFS framework</b> Communication and language</p> <p>Physical development</p> <p>Personal, social and emotional development</p> <p><b>Skills:</b></p> <p>Dynamic Balance (5 – on a line)</p> <p>Static Balance (4 – stance)</p>	<p><b><u>Farmyard Hullabaloo</u></b></p> <p>Real PE Unit 4 – Creative</p> <p><b>EYFS framework</b> Communication and language</p> <p>Physical development</p> <p>Personal, social and emotional development</p> <p><b>Skills:</b></p> <p>Co-ordination (9 – ball skills)</p> <p>Counter Balance (7 – with a Partner)</p>	<p><b><u>Robot Rumpus</u></b></p> <p>Real PE Unit 5 – Physical</p> <p><b>EYFS framework</b> Communication and language</p> <p>Physical development</p> <p>Personal, social and emotional development</p> <p><b>Skills:</b></p> <p>Co-ordination (8 – Sending and Receiving)</p> <p>Agility (12 – Reaction/Response)</p>	<p><b><u>Down at the Bottom of the Garden</u></b></p> <p>Real PE Unit 6 – Health and Fitness</p> <p><b>EYFS framework</b> Communication and language</p> <p>Physical development</p> <p>Personal, social and emotional development</p> <p><b>Skills:</b></p> <p>Agility (11 – Ball Chasing)</p> <p>Static Balance (3 – Floor Work)</p>



## Whole School Overview 2019-2020

Year 1	<p><b><u>Paddington's Adventures</u></b></p> <p><b><u>Gymnastics</u></b> Real Gym Unit 1 – cognitive</p> <p><b>NC Objectives:</b> Master basic movements including running, jumping, balance, agility and co-ordination.</p> <p><b><u>Skills</u></b> Shape  Travel</p>	<p><b><u>Childhood Then and Now</u></b></p> <p><b><u>Games</u></b> Real PE Unit 1 – Personal</p> <p><b>NC Objectives:</b> Master basic movements including running, jumping, balance, agility and co-ordination.</p> <p><b><u>Skills</u></b> Co-ordination (10 – Footwork)  Static Balance (1 – One Leg)</p>	<p><b><u>Marvellous Me!</u></b></p> <p><b><u>Games</u></b> Real PE Unit 2 – Social</p> <p><b>NC Objectives:</b> Master basic movements including running, jumping, balance, agility and co-ordination.</p> <p><b><u>Skills</u></b> Dynamic Balance to Agility (6 – Jumping and Landing)  Static Balance (2 – Seated)</p>	<p><b><u>Sensational Safari</u></b></p> <p><b><u>Games</u></b> Real PE Unit 5- Physical</p> <p><b>NC Objectives:</b> Master basic movements including running, jumping, throwing and catching, balance, agility and co-ordination.</p> <p><b><u>Skills</u></b> Co-ordination (8 – sending and receiving)  Agility (12 – Reaction/Response)</p>	<p><b><u>Sensational Safari / Influential Individuals</u></b></p> <p><b><u>Dance</u></b> Jamie –Dance unit</p> <p><b>NC Objectives:</b> Perform dances using simple movement patterns.  Master basic movements including running, jumping, balance, agility and co-ordination.</p>	<p><b><u>Influential Individuals</u></b></p> <p><b><u>Games End Ball</u></b> Real PE Unit 6 – Health and Fitness</p> <p><b>NC Objectives:</b> Master basic movements including running, jumping, throwing and catching, balance, agility and co-ordination.  Participate in team games, developing simple tactics for attacking and defending (<b>Endball</b>)</p> <p><b><u>Skills</u></b> Agility (11 - Ball Chasing)  Static Balance (3 – Floor Work)</p>
--------	--	--	--	--	--	---



## Whole School Overview 2019-2020

Year 2	<p><b><u>Swashbuckle (Pirates)</u></b></p> <p><b><u>Dance</u></b> Jamie –Dance unit</p> <p><b>NC Objectives:</b> Perform dances using simple movement patterns.</p>	<p><b><u>Fire Fire</u></b></p> <p><b><u>Gymnastics</u></b> Real Gym Unit 1 - social</p> <p><b>NC Objectives:</b> Master basic movements including running, jumping, throwing and catching, balance, agility and co-ordination.</p> <p><b><u>Skills</u></b> Balance  Travel</p>	<p><b><u>Circle of Life</u></b></p> <p><b><u>Games</u></b> Real PE Unit 1 – Personal</p> <p><b>NC Objectives:</b> Master basic movements including running, jumping, balance, agility and co-ordination.</p> <p><b><u>Skills</u></b> Co-ordination (10-Footwork)  Static Balance (1 – One Leg)</p>	<p><b><u>A Walk in the Park</u></b></p> <p><b><u>Games</u></b> Real PE Unit 2 - Social</p> <p><b>NC Objectives:</b> Master basic movements including running, jumping, throwing and catching, balance, agility and co-ordination.</p> <p><b><u>Skills</u></b> Dynamic Balance to Agility (6 – Jumping and Landing)  Static Balance (2 – Seated)</p>	<p><b><u>A Walk in the Park</u></b></p> <p><b><u>Games End Ball</u></b> Real PE Unit 5 – Physical</p> <p><b>NC Objectives:</b> Master basic movements including running, jumping, throwing and catching, balance, agility and co-ordination.</p> <p>Participate in team games, developing simple tactics for attacking and defending <b>(End Ball)</b></p> <p><b><u>Skills</u></b> Co-ordination (8 – sending and receiving)  Agility (12 – Reaction/Response)</p>	<p><b><u>St Lucia</u></b></p> <p><b><u>Games</u></b> Real PE Unit 6 – Health and Fitness</p> <p><b>NC Objectives:</b> Master basic movements including running, jumping, throwing and catching, balance, agility and co-ordination.</p> <p>Participate in team games, developing simple tactics for attacking and defending <b>(Curling)</b></p> <p><b><u>Skills</u></b> Agility (11 – Ball Chasing)  Static Balance (3 – Floor Work)</p>
--------	---	--	--	---	--	---



## Whole School Overview 2019-2020

Year 3	<p style="text-align: center;"><b>The UK</b></p> <p><b><u>Gymnastics</u></b>  <b>Real Gym Unit 2 – Health and Fitness</b></p> <p><b>NC objectives:</b>          Develop flexibility, strength, technique, control and balance (gymnastics)</p> <p><b><u>Skills</u></b>          Flight          Balance</p>	<p style="text-align: center;"><b>Romans</b></p> <p><b><u>Dance</u></b>          Jamie – Dance (topic related)</p> <p><b>NC objectives</b>          Develop flexibility, strength, technique, control and balance</p> <p>Perform dances using a range of movement patterns</p>	<p style="text-align: center;"><b>Dinosaurs</b></p> <p><b><u>Games</u></b>  <b>Real PE Unit 1 – Personal</b></p> <p><b>NC objectives:</b>          Use running and jumping in isolation and combination</p> <p>Compare their performances with previous ones and demonstrate improvement to achieve their personal best</p> <p><b><u>Skills</u></b>          Co-ordination (10 – Footwork)</p> <p>Static Balance (1- One Leg)</p>	<p style="text-align: center;"><b>American Adventures</b></p> <p><b><u>Games</u></b>  <b>Real PE Unit 2 – Social</b></p> <p><b>NC objectives</b>          Use running and jumping in isolation and combination</p> <p>Compare their performances with previous ones and demonstrate improvement to achieve their personal best <b>(use personal best sheets of Jasmine)</b></p> <p><b><u>Skills</u></b>          Dynamic Balance to Agility (6 – Jumping and Landing)</p> <p>Static Balance (2 – Seated)</p>	<p style="text-align: center;"><b>Invaders and Settlers</b></p> <p><b><u>Games</u></b>  <b>Netball</b></p> <p><b>NC objectives</b>          Use running, jumping, throwing and catching in isolation and combination</p> <p>Develop flexibility, strength, technique, control and balance</p> <p>Play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending (netball)</p>	<p style="text-align: center;"><b>Invaders and Settlers</b></p> <p><b><u>Games – Real PE unit 5 - Physical</u></b>  <b>Endball</b></p> <p><b>NC objectives</b>          Play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending (End Ball)</p> <p>Use running, jumping, throwing and catching in isolation and combination</p> <p>Compare their performances with previous ones and demonstrate improvement to achieve their personal best</p> <p><b><u>Skills</u></b>          Agility (12 – Reaction/Response)</p> <p>Static Balance (3 – Floor Work)</p>
--------	---	--	---	--	---	--



## Whole School Overview 2019-2020

Year 4	<p><b>Brazil</b></p> <p><b>Games</b> Real PE Unit 5 – Physical <b>End-ball</b></p> <p><b>NC objectives</b> Play competitive games, modified where appropriate (End Ball)</p> <p>Use running, jumping, throwing and catching in isolation and combination</p> <p>Compare their performances with previous ones and demonstrate their personal best</p> <p><b>Skills</b> Agility (12- Reaction/Response)</p> <p>Static Balance (3 – Floor Work)</p> <p><b>Swimming</b> Each child will receive half a year swimming at Ogden Otters</p> <p><b>NC objectives:</b> Swim competently, confidently and proficiency over a distance of 25 metres.</p> <p>Use a range of strokes effectively (e.g. front crawl, backstroke,</p> <p>Perform safe self-rescue</p>	<p><b>Ancient Egypt</b></p> <p><b>Gymnastics</b> Real Gym unit 1 – cognitive</p> <p><b>NC objectives:</b> Develop flexibility, strength, technique, control and balance</p> <p><b>Skills</b> <b>Balance</b> <b>Rotation</b></p>	<p><b>Antarctic Adventure</b></p> <p><b>Games</b> Real PE Unit 1 – Personal</p> <p><b>NC objectives:</b> Use running, jumping, throwing and catching in isolation and combination</p> <p>Compare their performances with previous ones and demonstrate their personal best</p> <p><b>Skills</b> Co-ordination (10 – Footwork)</p> <p>Static Balance (1 – One Leg)</p>	<p><b>Stone Age</b></p> <p><b>Games</b> Real PE Unit 4 – Creative Skills</p> <p><b>NC objectives:</b> Use running, jumping, throwing and catching in isolation and combination</p> <p>Compare their performances with previous ones and demonstrate their personal best</p> <p><b>Skills</b> Co-ordination (8) – Sending and Receiving</p> <p>Counter Balance (7) – With a Partner</p>	<p><b>Bronze and Iron Age</b></p> <p><b>Games (Netball)</b></p> <p><b>NC objectives:</b> Use running, jumping, throwing and catching in isolation and in combination</p> <p>Play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending</p> <p>Compare their performances with previous ones and demonstrate improvement to achieve their personal best.</p>	<p><b>Yorkshire</b></p> <p><b>Dance</b> Jamie Dance unit</p> <p><b>NC objectives:</b> Perform dances using simple movement patterns.</p> <p>Develop flexibility, technique, control and balance</p>



## Whole School Overview 2019-2020

	Water World	Early Islamic Civilisations	Space	Ancient Greece	Biomes	London
Year 5	<p><b><u>Games (Throw Tennis and Kabadi)</u></b></p> <p><b>Real PE Unit 1– cognitive</b></p> <p><b>NC objectives:</b> Use running, jumping, throwing and catching in isolation and in combination</p> <p>Play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending (<b>Endball</b> and throw-tennis)</p> <p>Develop flexibility, technique, control and balance</p> <p><b><u>Skills</u></b> Co-ordination (9 – Ball Skills)</p> <p>Agility (12 – Reaction/Response)</p>	<p><b><u>Games (River Crossing and Kabadi)</u></b></p> <p><b>Real PE Unit 3– Social</b></p> <p><b>NC objectives:</b> Use running, jumping, throwing and catching in isolation and in combination</p> <p>Play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending (Kabadi)</p> <p>Develop flexibility, technique, control and balance</p> <p><b><u>Skills</u></b> Dynamic Balance (5 – On a Line)</p> <p>Counter Balance (7 – With a Partner)</p>	<p><b><u>Games (Beanbag raid and Dodgeball)</u></b></p> <p><b>Real PE Unit 5– Health and Fitness</b></p> <p><b>NC objectives:</b> Use running, jumping, throwing and catching in isolation and in combination</p> <p>Play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending (<b>Dodgeball</b>)</p> <p>Develop flexibility, technique, control and balance</p> <p><b><u>Skills</u></b> Static Balance (4 – Stance)</p> <p>Co-ordination (10 – footwork)</p>	<p><b><u>Dance</u></b> <b>Jamie Dance (Ancient Greek)</b></p> <p><b>NC objectives:</b> Perform dances using simple movement patterns.</p> <p>Develop flexibility, technique, control and balance</p>	<p><b><u>Gymnastics</u></b> <b>Real Gym unit 2 – Social</b></p> <p><b>NC objectives:</b> Develop flexibility, strength, technique, control and balance (gymnastics)</p> <p><b><u>Skills</u></b> Partner Work Large Apparatus</p>	<p><b><u>Games (Netball)</u></b></p> <p><b>NC objectives:</b> Use running, jumping, throwing and catching in isolation and in combination</p> <p>Play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending</p> <p>Compare their performances with previous ones and demonstrate improvement to achieve their personal best.</p>



## Whole School Overview 2019-2020

Year 6	<p style="text-align: center;"><b>World War 2 Games (Throw Tennis and Kabadi)</b> Real PE Unit 1 – Cognitive</p> <p><b>NC objectives:</b> Use running, jumping, throwing and catching in isolation and in combination</p> <p>Play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending (Throw Tennis and End Ball)</p> <p>Compare their performances with previous ones and demonstrate improvement to achieve their personal best.</p> <p><b>Skills</b> Co-ordination (9 – Ball Skills)</p> <p>Agility (12 - Reaction/Response)</p>	<p style="text-align: center;"><b>Crime and Punishment Games (Seated Volleyball and Handball)</b> Real PE Unit 2 – Creative</p> <p><b>NC objectives:</b> Use running, jumping, throwing and catching in isolation and in combination</p> <p>Play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending (Throw Tennis and End Ball)</p> <p>Compare their performances with previous ones and demonstrate improvement to achieve their personal best.</p> <p><b>Skills</b> Static Balance (2 – Seated)</p> <p>Static Balance (3) Floor Work</p>	<p style="text-align: center;"><b>Volcanoes Dance</b> Jamie Dance (Volcano dance)</p> <p><b>NC objectives:</b> Perform dances using simple movement patterns.</p> <p>Develop flexibility, technique, control and balance</p>	<p style="text-align: center;"><b>Extreme Earth Games (Scatterball)</b> Real PE Unit 6 – Personal</p> <p><b>NC objectives:</b> Use running, jumping, throwing and catching in isolation and in combination</p> <p>Play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending (Kabadi)</p> <p>Develop flexibility, strength, technique, control and balance</p> <p>Compare their performances with previous ones and demonstrate improvement to achieve their personal best.</p> <p><b>Skills</b> Co-ordination (8 – Sending and Receiving)</p> <p>Agility (11 – Ball Chasing)</p>	<p style="text-align: center;"><b>If We Could Talk to the Animals</b> Real Gym unit 2 – social</p> <p><b>NC objectives:</b> Develop flexibility, technique, control and balance</p> <p><b>Skills</b> Partner Work</p> <p>Large Apparatus</p>	<p style="text-align: center;"><b>If We Could Talk to the Animal Games (Netball)</b></p> <p><b>NC objectives:</b> Play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending</p> <p>Use running, jumping, throwing and catching in isolation and in combination</p> <p>Compare their performances with previous ones and demonstrate improvement to achieve their personal best.</p>
--------	---	---	--	---	--	--